K.B.YOKESH

Game Designer

I'm a 3D Game Designer and Animator with a B.Sc in Animation and VFX. Skilled in Unreal Engine, Unity, Blender, and Adobe tools, I specialize in game development, environment design, and architectural visualization. I've published multiple mobile games and currently intern at Skilpt, creating high-quality 3D visualizations. I enjoy solving creative challenges and bringing interactive ideas to life.

✉ yokesh0496@gmail.com

📱 8778976032

in Yokesh | Linkedin

🌐 Portfolio | Website

SKILLS SUMMARY

Software

Photoshop   Premiere Pro   Unreal Engine   Unity   Maya   Blender   Substance Painter   After Effects

Hard Skills

Modeling   Texturing   Lighting   Animation   Game Design   Environment Design

Soft Skills

Problem Solving   Team Work   Team Co-ordinator

LANGUAGE

English - Professional Working Proficiency

Tamil - Native Proficiency

WORK EXPERIENCE

Internship at **Skilpt Learning Educated**
- April 2024 – July 2024
Role: Architect Visualization, Environment Design.

Junior Unreal Engine Artist at **Skilpt Learning Educated**
- August 2024 – Present
Role: Architect Visualization, Environment Design, Interactive Application, VR Application, Moblie Game Development.

PERSONAL PROJECTS

Sticky Box

Sticky Box(Game) - In the "Sticky Box" project, I took on the role of creating a 3D game within the Unity 3D engine. This involved overseeing the entire game development process, from conceptualization to implementation. I likely engaged in tasks such as designing **gameplay mechanics, developing and integrating 3D assets, scripting in C#** to bring the game to life, and shaping the overall user experience.

A Mysterious One

A Mysterious one(Game**)** - During my time in college, I undertook a 3D animation project with a reference from My College Area. In this project, my primary role was as a **3D environment designer**. I contributed to the creation of immersive and visually appealing digital environments, which likely involved designing and modelling various

EDUCATION

Rathinam college of arts and science	Coimbatore, India
B.Sc Animation & VFX - CGPA: 6.7	September 2021- May 2024
Neelan Matri. Hr. Sec. School	Thiruvarur, India
12 th State Board - 80.33%	2020-2021
10th State Board – 75%	2019-2020

CERTIFICATES

SKILL NATION - Photoshop Workshop

IIT-MADRAS - Into the Game Verse